



Cumberland Jr. Grads Minor Hockey Club
April 30th, 2009 AGM - Amendments for Ratification

Motion #1: 2007-08 AGM – Injury during try-out

Add following to Rules and Regulations 7.9:

- 7.9 In order to be as fair as possible with any player trying out for a team, the Head Coach has the rights to evaluate an injured player who is unable to participate in the try-out sessions for a team/level he would normally has a strong possibility to make the team as long as this player can demonstrate (medical proof) that he will be back on or before (date to be determined by Hockey Operations). In such a situation, the Head Coach shall put forward a formal request explaining his selection to the VP Hockey Operations for approval by all directors of the hockey program. This formal request must describe the player's previous years' hockey background as well as the why he is a realistic, honest and logical pick for the team/level he's been selected. It is also suitable to provide previous coaching staff references in this request. Should the selection be approved but the player is unable to get back on (date to be determined by Hockey Operations), the Head Coach has the rights to switch the injured player with a player from the team of the next lowest level or simply decide to use affiliated players for the remainder of the season.

Motion #2: 2007-08 AGM – Creation of VP Development

Revised By-Law VIII as follows:

Duties of Director, Development

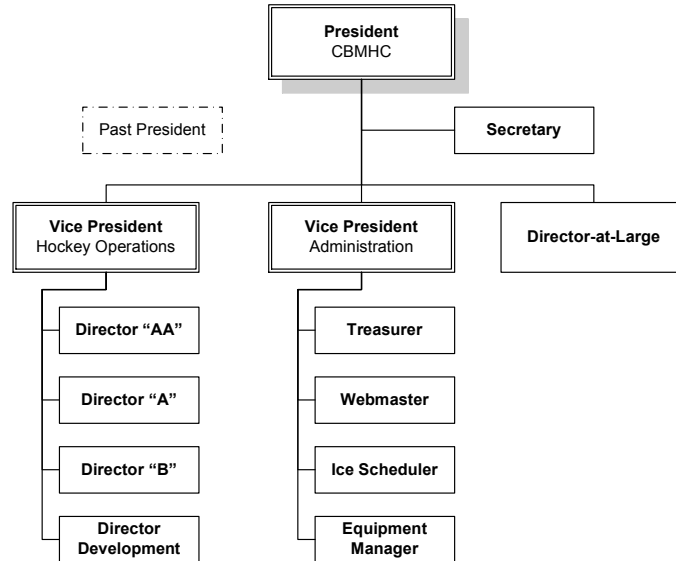
1. Perform the duties of the Vice-President, Hockey Operations in the absence of the Vice-President Hockey Ops, Director AA, Director A and Director B and, when so delegated, shall have all the rights and powers of the Vice-President, Hockey Operations;
2. Develop and implement player/coach development plan (in cooperation with Hockey Ops) and present to Executive Committee for approval;
3. Liaise with the Vice-President, Hockey Operations, Directors "AA", "A" and "B" to ensure the smooth operation of the hockey program and that development plans are addressing needs;
4. In consultation with VP Hockey Ops;
 - a. Develop and ensure consistent application of standardized player evaluation format
 - b. Assist with the planning and coordination of tryouts
 - c. Make recommendations to the Executive Committee with respect to the number of teams that the Jr. Grads should enter into competition at each division (i.e., Atom, PeeWee, Bantam and Midget) and category (i.e., "AA", "A", "B");
5. Develop and implement (based on input received from Hockey Ops) the coach's evaluation and selection process;
6. Co-ordinate, implement and monitor the Jr. Grads Coach Mentor process;
7. Attend various hockey meetings with District, ODMHA, ODHA when so requested by VP Hockey Ops or the President;
8. Liaise with other development departments/staff in other minor hockey clubs with a "lesson learned and best practices" approach to address Jr. Grads development program;
9. Ensure that coaches' meetings are conducted to enhance the smooth operation of the hockey program; and
10. Brief the President and the Executive Committee on significant matters affecting the Jr. Grads.

Duties of Director-at-Large

1. Perform the duties of the President in the absence of the President, Vice-President Hockey Operations and Vice-President Administration and, when so delegated, shall have all the rights and powers of the President;
2. Coordinate special events on behalf of the Jr. Grads Executive Committee;
3. On behalf of the Jr. Grads Executive Committee, liaise with all teams involved in fundraising activities;
4. Prepare and submit all tournament plans to the Jr. Grads Executive Committee;
5. Provide guidance and direction on marketing activities (products, price, place, promotion – including advertising, communications, public relations);
6. Prepare and present promotional programs to Executive Committee for approval;

7. Coordinate, develop and implement promotion programs that support the development and visibility of the Jr. Grads;
8. Raise awareness for volunteering opportunities within the Jr. Grads; and
9. Brief the President and the Executive Committee on significant matters affecting the Jr. Grads.

Revised Annex A to By-Laws as follows:



Motion #4: 2007-08 AGM – Black-out period for tournaments

~ **Revision to Rules and Regulations 12.0** Ice Allotment – add the following:

12.7 There will be a black-out period for attending tournaments during play-offs to avoid scheduling conflicts excluding teams who are not in post season hockey.

Motion #5: 2007-08 AGM – Revision to Sponsor Bars

~ **Revision to Rules and Regulations 10.1.4** add the following:

“or a name bar with the sponsor name and/or logo place at bottom/beneath the sweater(s) number and can be no larger than “x” by “x”. If decision is to have sponsor name bar, all sweaters must have them”

~ Related to Motion #11 and related changes below

Motion #7: 2007-08 AGM – Change name and colours to Cumberland Jr. Grads

~ **Revision to Rules and Regulations 13.0 Dress Code, Players’ Uniform and Jr. Grads Wear** as follows:

13.1 Players who represent the CJGMHC must attend games in proper attire. This may include a CJGMHC approved coat or warm-up suit or dress pants or casual pants (excluding jeans), belt and appropriate footwear. For all players, a mock neck can be worn in lieu of a shirt and tie. When a shirt and tie is worn, they must be worn properly (i.e. "shirt tucked in, tie tied properly"). Players are to dress in a manner that positively represents the CJGMHC and the team must all wear the same theme (e.g., all track suits or all jackets and ties).

13.2 Team Officials, including Head Coach and Assistant Coaches who represent the CJGMHC must attend games in proper attire. This includes dress pants or casual pants (excluding jeans) and belt. When a shirt and tie is worn, they must be worn properly (i.e. "shirt tucked in, tie tied properly"). Trainers may optionally, due to their duties, wear a clean CJGMHC approved "warm-up" suit. Team Officials are to dress in a manner that positively represents the CJGMHC.

13.3 The official uniform for players on CJGMHC teams is as described below. It includes:

Jersey Home: White (predominant) with silver and or blue striping. Name Bar: White background with blue letters; ‘C’s and ‘A’s will be blue.

Jersey Away: Blue (predominant) with silver and or white striping. Name Bar: Blue background with white letters; ‘C’s and ‘A’s will be white. Sweaters will be the same as depicted.

Third Jersey: Black / TBA (predominant) with silver and/or white stripes on the sweater. The word “GRADS” will be stitched in an arch on the front of the sweater, the letters will be white, approx 4” to 5” in height with a silver background letter. The numbers on the back and sleeves will be of the same colour scheme. Name Bars: Black background with white letters; “C”s and “A”s will be white. This jersey is for use in Tournament games only and at the discretion of the CJGMHC Executive.



Note: The third jersey is not provided to the team by the association. It is at each team’s discretion if they choose to purchase the third jersey at their own expense, and they will remain the property of the players. The team must agree by at least a 2/3 majority vote to purchase the extra jerseys. No other design for a third jersey is acceptable.

Motion #8: 2007-08 AGM – Post the vote counts for all votes

~ Post the vote counts for all Executive meetings and AGM Election votes.

Motion #11: 2007-08 AGM – Sponsorship (Rules and Regulations 10)

~ **Revised 10.1.6** as follows:

50% of all sponsorship funds shall be credited to the team’s operating budget and remaining 50% of sponsorship funds shall be credited as players’ personal contribution. At the end of the year, parents will only be proportionally refunded to a maximum of their personal contributions to the team and no actual monetary refunds above and beyond shall be allowed.

~ **Removed 10.1.5** and replace with the following:

Sponsor name bars must be a team decision. If team decides to sell name bars, full set of jerseys must have them. If not all name bars are sold, the “unsold” name bars will display club website. Teams must also sell a minimum of 12 home or away names bars (therefore, there would be a maximum of 5 home and/or 5 away jerseys with CJGMHC website). Sponsorships are as follows:

<p>Platinum Sponsor = \$4,000</p> <ul style="list-style-type: none"> • Sponsorship for one team’s jerseys (home <u>and</u> away) • Company name is displayed on name bar for all players • Team plaque and letter • Listed as sponsor on team and club website • Cost of name bars is included 	<p>Gold Sponsor = \$2,250</p> <ul style="list-style-type: none"> • Sponsorship for one team’s jerseys (home <u>or</u> away) • Company name is displayed on name bar for all players • Team plaque and letter • Listed as sponsor on team and club website • Cost of name bars is included 	<p>Silver Sponsor = \$1,000</p> <ul style="list-style-type: none"> • Sponsorship for three players’ jerseys (home <u>and</u> away) • Company name is displayed on name bar for all players • Team plaque and letter • Listed as sponsor on team and club website • Cost of name bars is included
<p>Bronze Plus Sponsor = \$400</p> <ul style="list-style-type: none"> • Sponsorship for one player’s jersey (home <u>and</u> away) • Company name is displayed on name bar player • Team plaque and letter • Listed as sponsor on team website • Cost of name bars is included 	<p>Bronze Sponsor = \$250</p> <ul style="list-style-type: none"> • Sponsorship for one player’s jersey (home <u>or</u> away) • Company name is displayed on name bar player • Team plaque and letter • Listed as sponsor on team website • Cost of name bar is included 	